

# Splunk Architecture Workshop



**We Got Splunk  
Its Installed  
Cool  
Now What?**



# Who Am I?

- Sean Wilkerson, Partner/Consultant, Aplura



# Who Am I?

- Sean Wilkerson, Partner/Consultant, Aplura
- ~15 Years of Network --> Systems --> **InfoSec**
- A Decade+ of Federal Log-Management
  - Half Spent Deploy/Manage FOSS/SIM/SIEM
  - Half Spent Deploy/Manage FOSS/Splunk
- 2 Recent SANS Log Mgmt Summits
- Splunk Pro Serv Partner Since 2008
- Splunk makes me happy





splunk™>



# Who Are You?

- You Know Splunk is Right for You
- You Know Key Splunk Concepts
- You Require Purpose-Built Architecture
- You Have Scale
  - Big Data
  - Lots of Users
  - Lots of Data-types
  - Highly Distributed



# Splunk PS Work

## Major Activities

- App Integration
- App Development
- Enhancements
- Repairs

## Architecture

- Migrations
- Merging/Breakout
- Upgrades
- DR/HA
- Build for Speed/Size



# But Isn't Splunk EZ?





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- Yes...and no, err, let me explain



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- Compared with SIM/SIEM Competitors:
  - Splunk is a walk in the park
  - Incredibly more flexible
  - More transparency



# But Isn't Splunk EZ?

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- **PT**: Enterprise Needs → Enterprise Plan
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  - Splunk is a walk in the park
  - Incredibly more flexible
  - More transparency

Note: **PT** = ProTip ... These are keepers



# Content Available Now!

- Talk: [aplura.com/splunklivedc](http://aplura.com/splunklivedc)
- BP: [aplura.com/splunkbp](http://aplura.com/splunkbp)







# Sizing Your Deployment

- See Previous Talk(s)
- Key Elements
  - Architecture Supports Volume (Data and Usage)
  - Carefully Plan: Systems, Storage, and Placement
  - Administration



Reference Architecture in <5 Min



—Data flow—



Deploy

Search



Search Head

Store



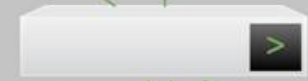
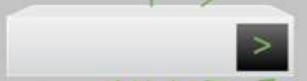
Indexer 1

Indexer 2

Indexer 3

Indexer 4

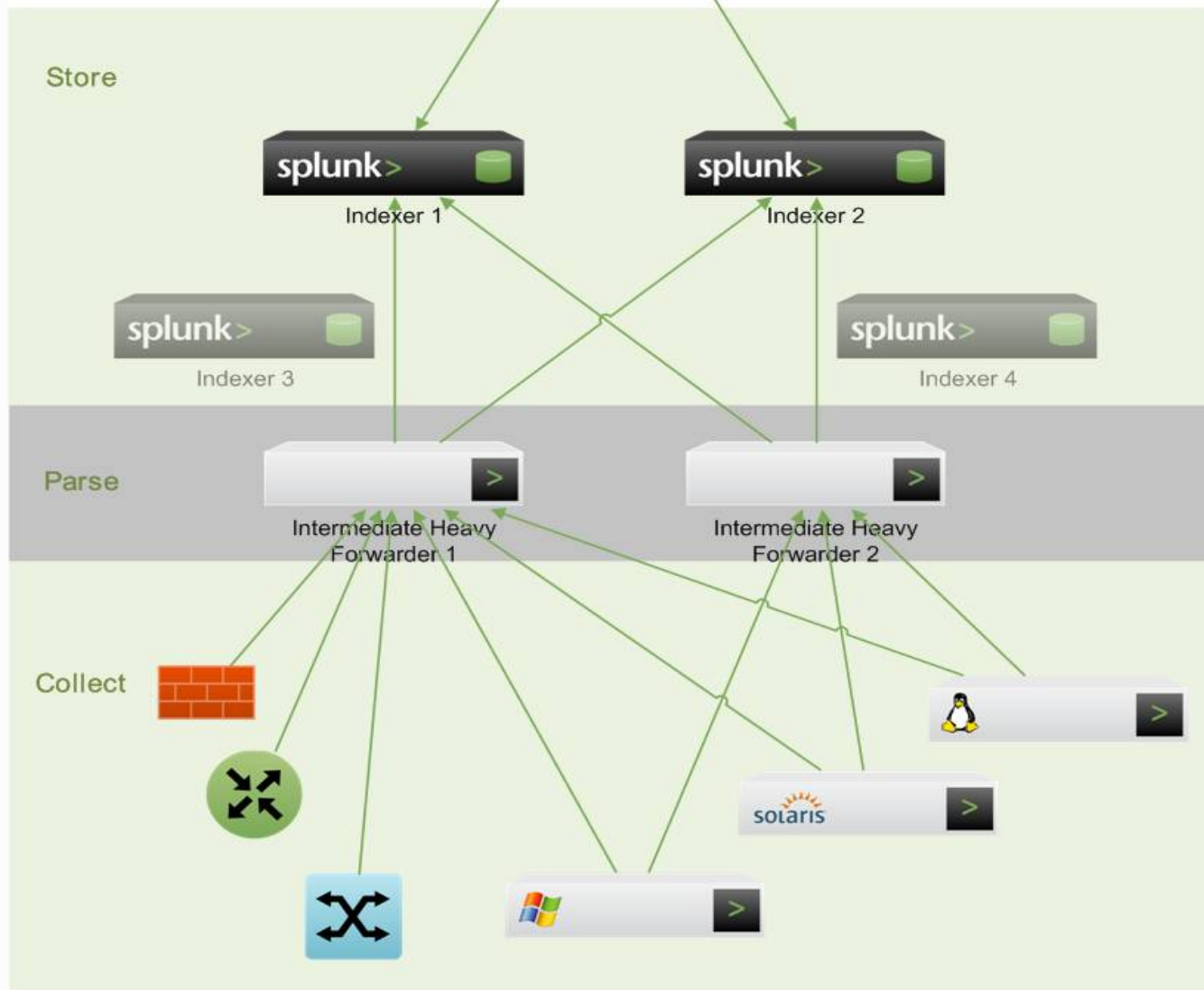
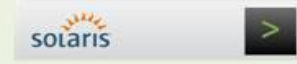
Parse



Intermediate Heavy Forwarder 1

Intermediate Heavy Forwarder 2

Collect



—Data flow—



Deploy

Search



Search Head



Deployment Server

Store



Indexer 1



Indexer 2

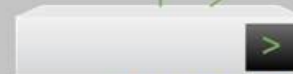


Indexer 3

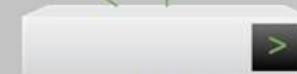


Indexer 4

Parse

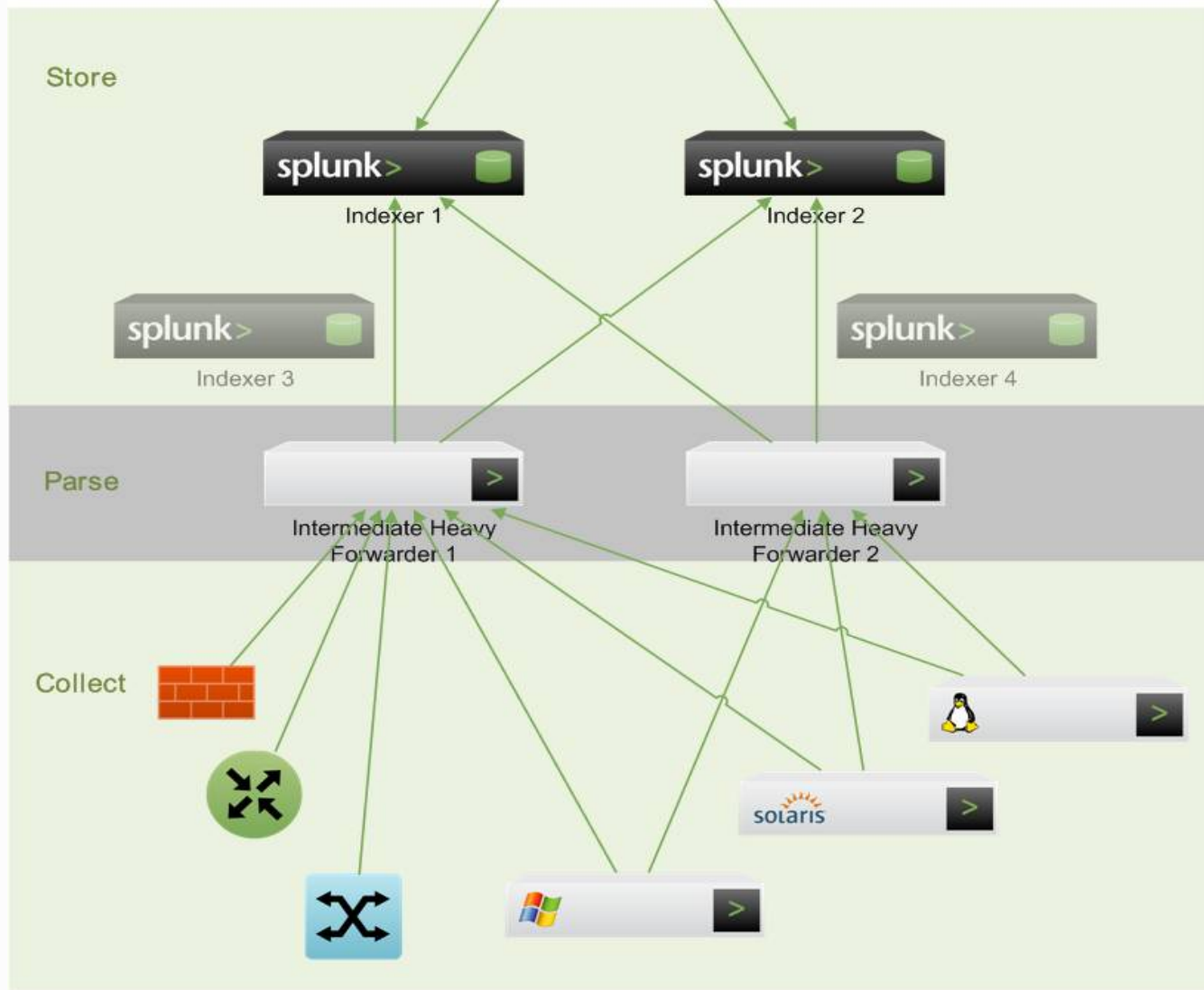


Intermediate Heavy  
Forwarder 1



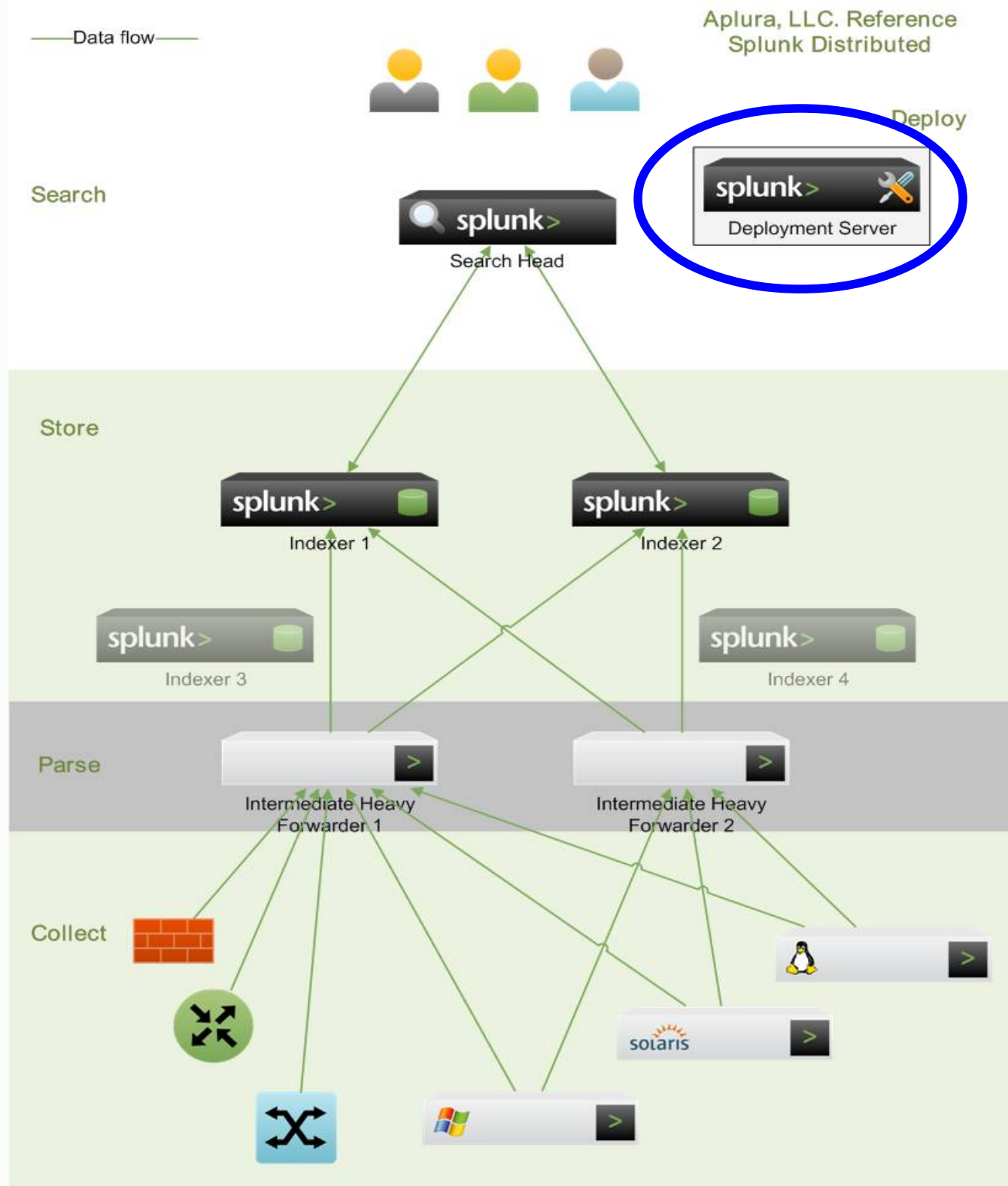
Intermediate Heavy  
Forwarder 2

Collect



# Deployment Server (DS):

- Manages All Splunk Configs via Apps
- Platform Independent
- Ensures Uniformity
- Allows for Rapid Changes



— Data flow —



Deploy

Search



Search Head

Store



Indexer 1

Indexer 2

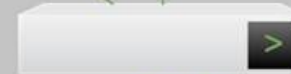
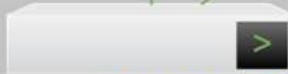


Indexer 3



Indexer 4

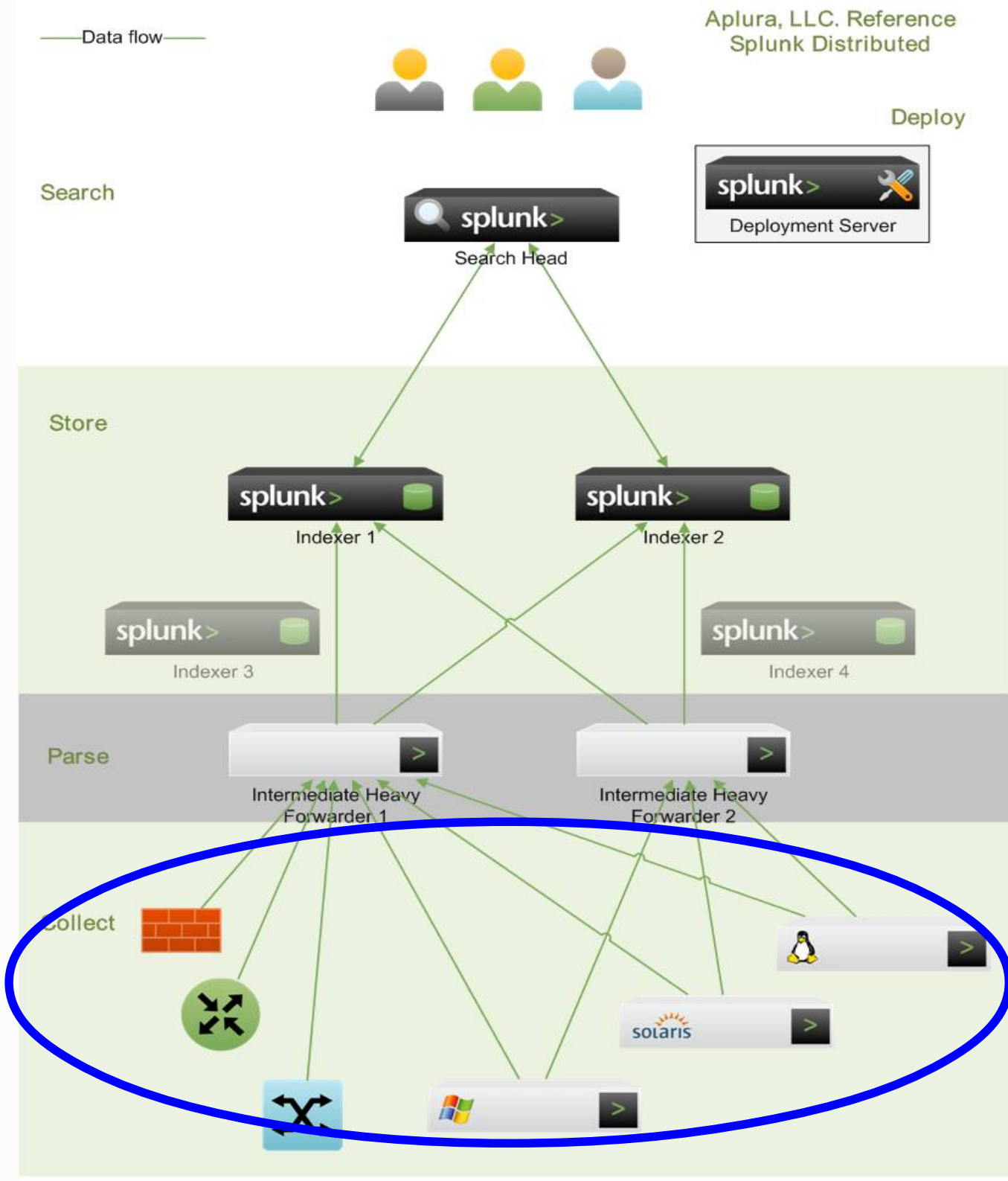
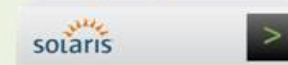
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Intermediate Heavy  
Forwarder 1

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Deploy



Search



Search Head

Store



Indexer 1



Indexer 2



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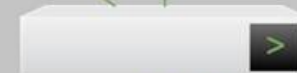


Indexer 4

Parse



Intermediate Heavy Forwarder 1



Intermediate Heavy Forwarder 2

Collect



# The Collection Tier could include:

- Syslog Receipt
- File Monitor
- DB Monitor
- Script Execution

# Consider:

- Reliability
- Management
- Encryption



—Data flow—



Deploy



Search



Search Head

Store



Indexer 1



Indexer 2

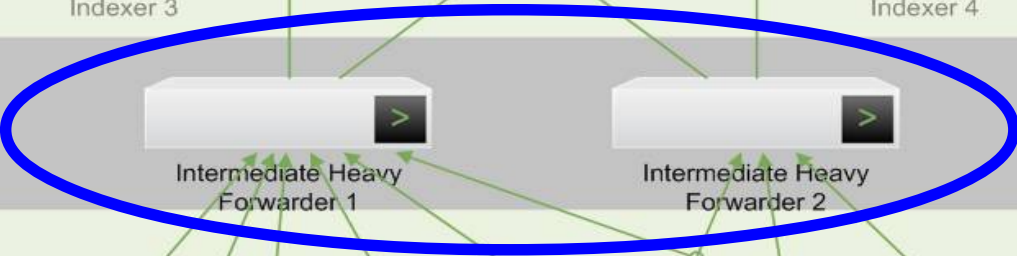


Indexer 3



Indexer 4

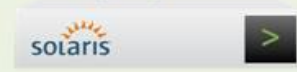
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Data flow







Deploy



Search



Search Head

Store



Indexer 1



Indexer 2

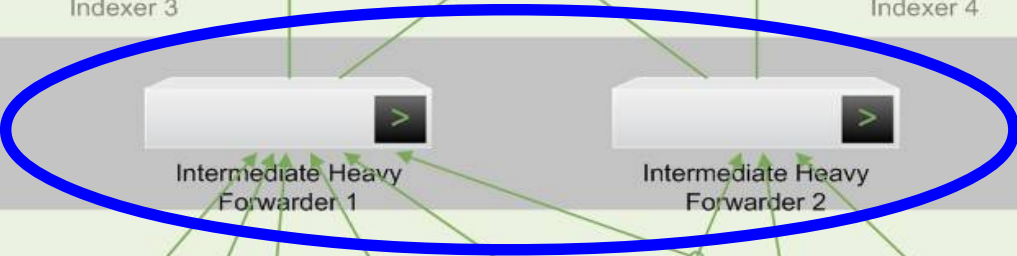


Indexer 3



Indexer 4

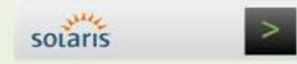
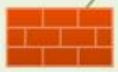
Parse



Intermediate Heavy Forwarder 1

Intermediate Heavy Forwarder 2

Collect



# Parsing Operations:

- Sear raw data
- Prep for Index
- Time-stamping
- Event Breaking
- Indexed Fields

# IHF:

- Deploy  $\geq 2$  for HA
- Low Storage Needs
- VMs Work Great
- Consider Regional or Zone-specific

Data flow

— Data flow —



Deploy

Search



Search Head



Store

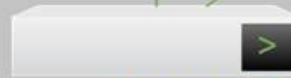


Indexer 3

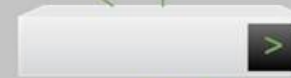


Indexer 4

Parse

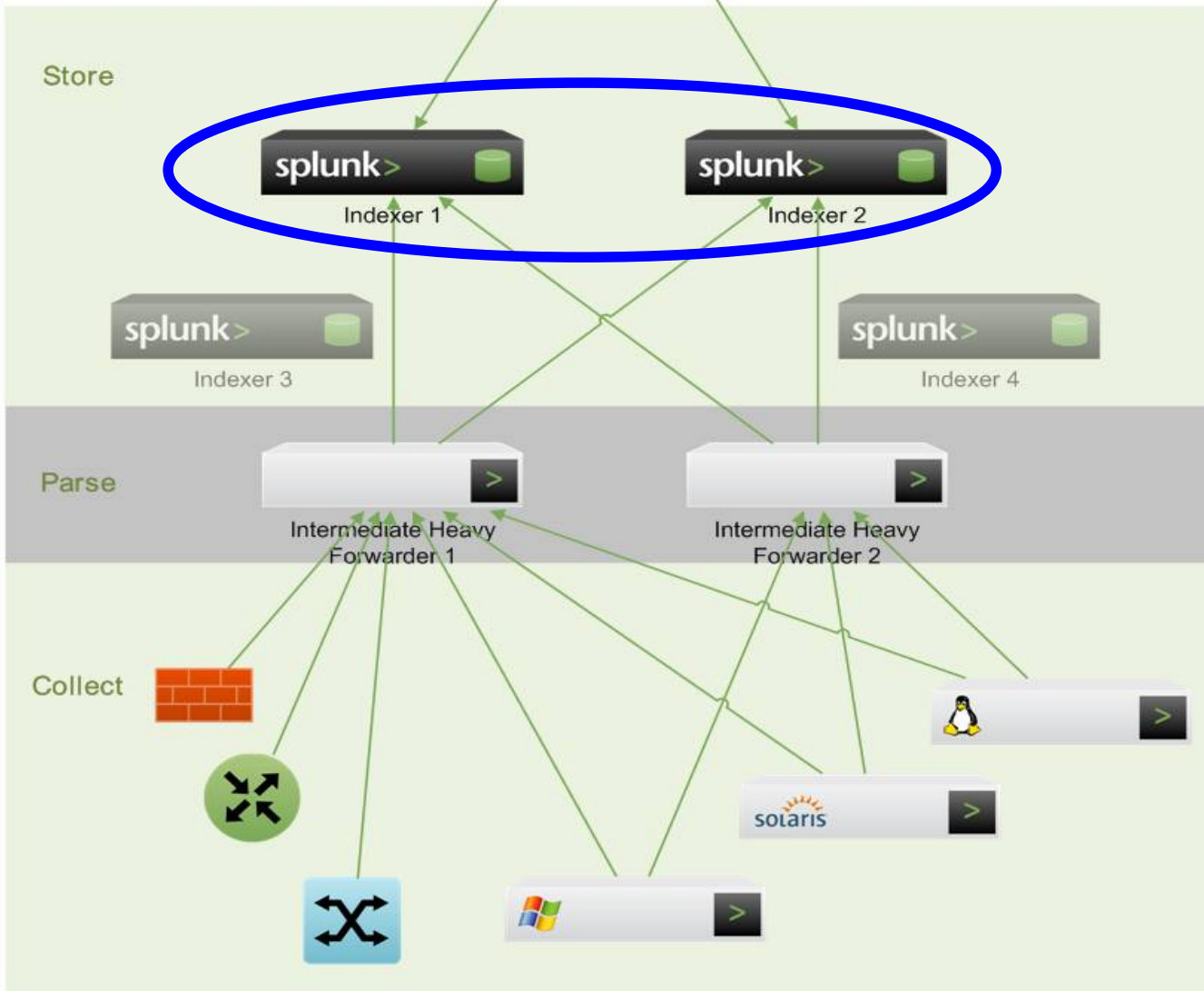
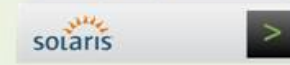
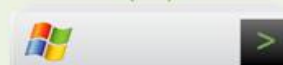


Intermediate Heavy  
Forwarder 1



Intermediate Heavy  
Forwarder 2

Collect



—Data flow—



Deploy

Search



Search Head



Deployment Server

Store

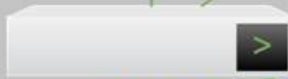


Indexer 3

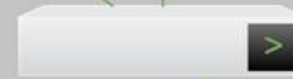


Indexer 4

Parse

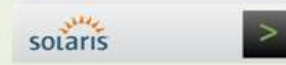
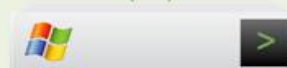


Intermediate Heavy  
Forwarder 1



Intermediate Heavy  
Forwarder 2

Collect



## Splunk Indexers:

- IHF Tasks
- Write Data
- Retrieve Data

Plan as a DB

Require 800+ IOPS

VMs are tricky

—Data flow—



Deploy

Search



Store



Parse



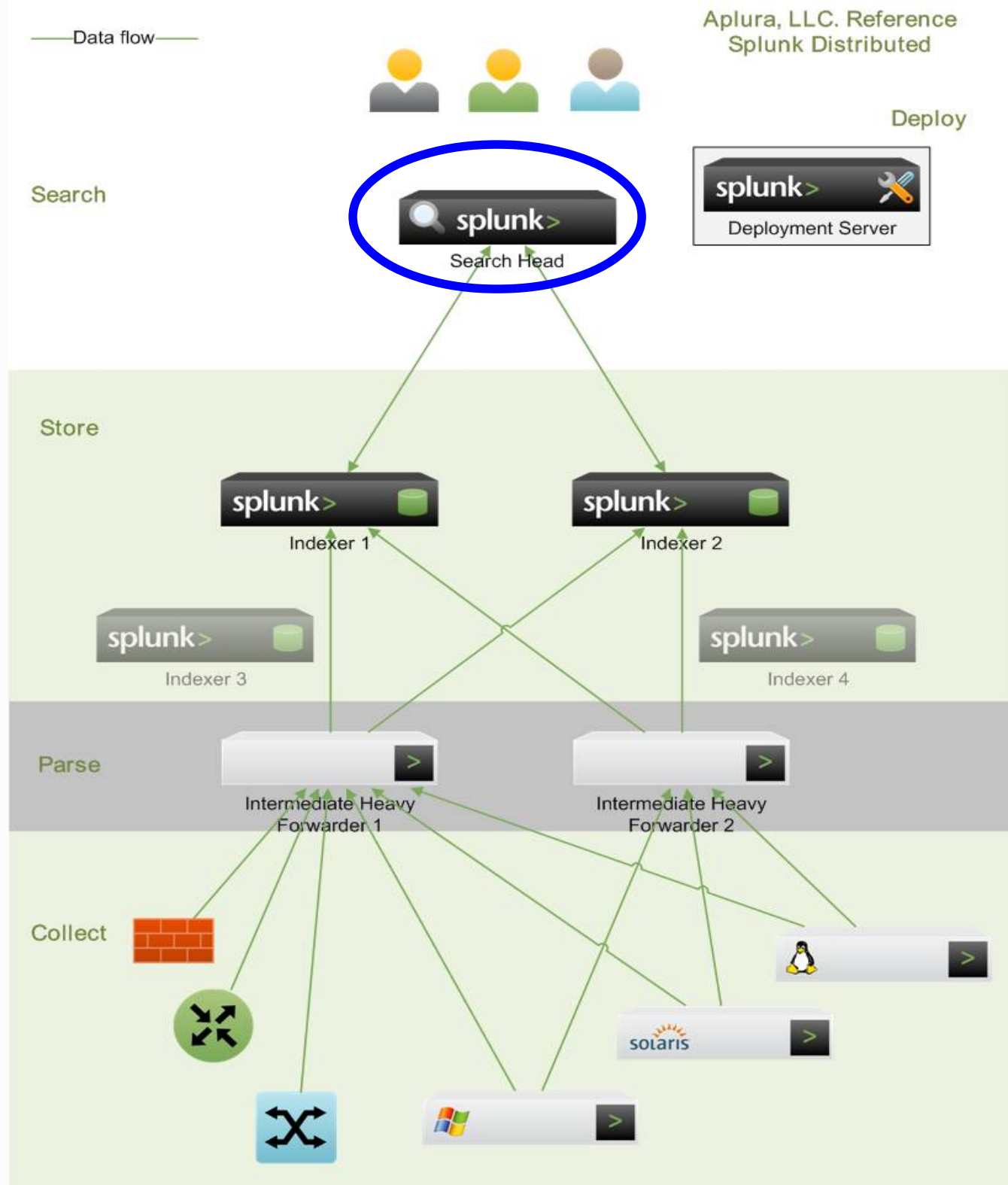
Collect



Search Head is where the magic happens

The SH queries the Indexers

Accounts, Permissions, Dashboards, Searches, and Fields, all live in Search



# Migrations, Migrations, Migrations!



Migrations, Migrations, Migrations!

This is my **favorite** part of (\w+)





# \*Warning\*

- Splunk has many options and is very flexible
- Slides here are to give you ideas
- This may not be best for your use-case
- When in doubt:
  - Read Docs
  - Hit Splunkbase
  - Call Support
  - Call PS





# Prep Yourself

- Splunk migrations are easily done
- You can do almost anything without data loss
  - ... and minimal downtime
- But, this is your data. This is valuable
- Understand how data flows through Splunk
- Understand the states of data
- Understand how Splunk communicates
- **PT**: Plan out your steps in advance



# Old adage applies well to migrations

You can have it good

You can have it fast

You can have it cheap



# Old adage applies well to migrations

You can have it good

You can have it fast

You can have it cheap

Choose any two



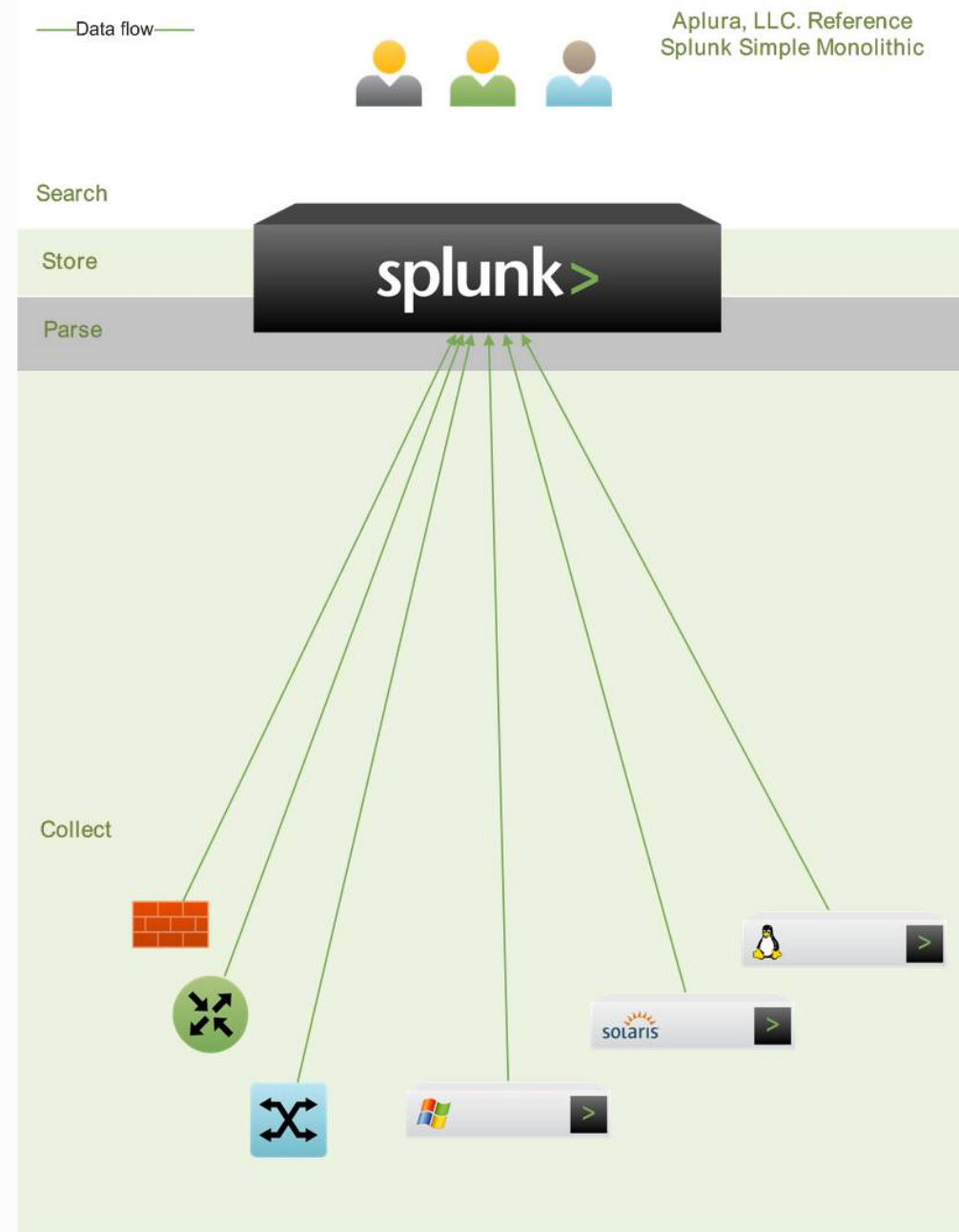
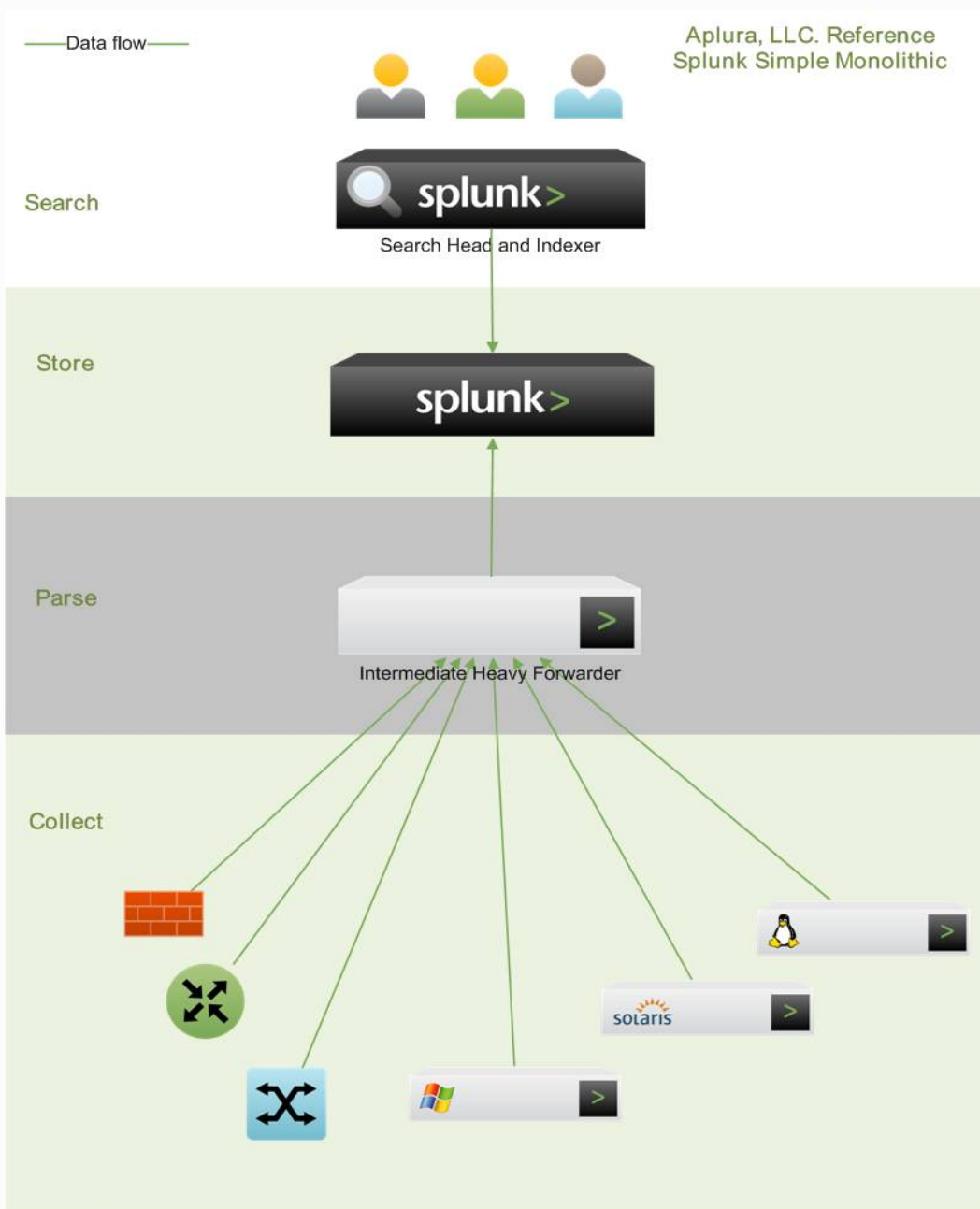
# Migrate Solo to Distributed



# Migrate Solo to Distributed

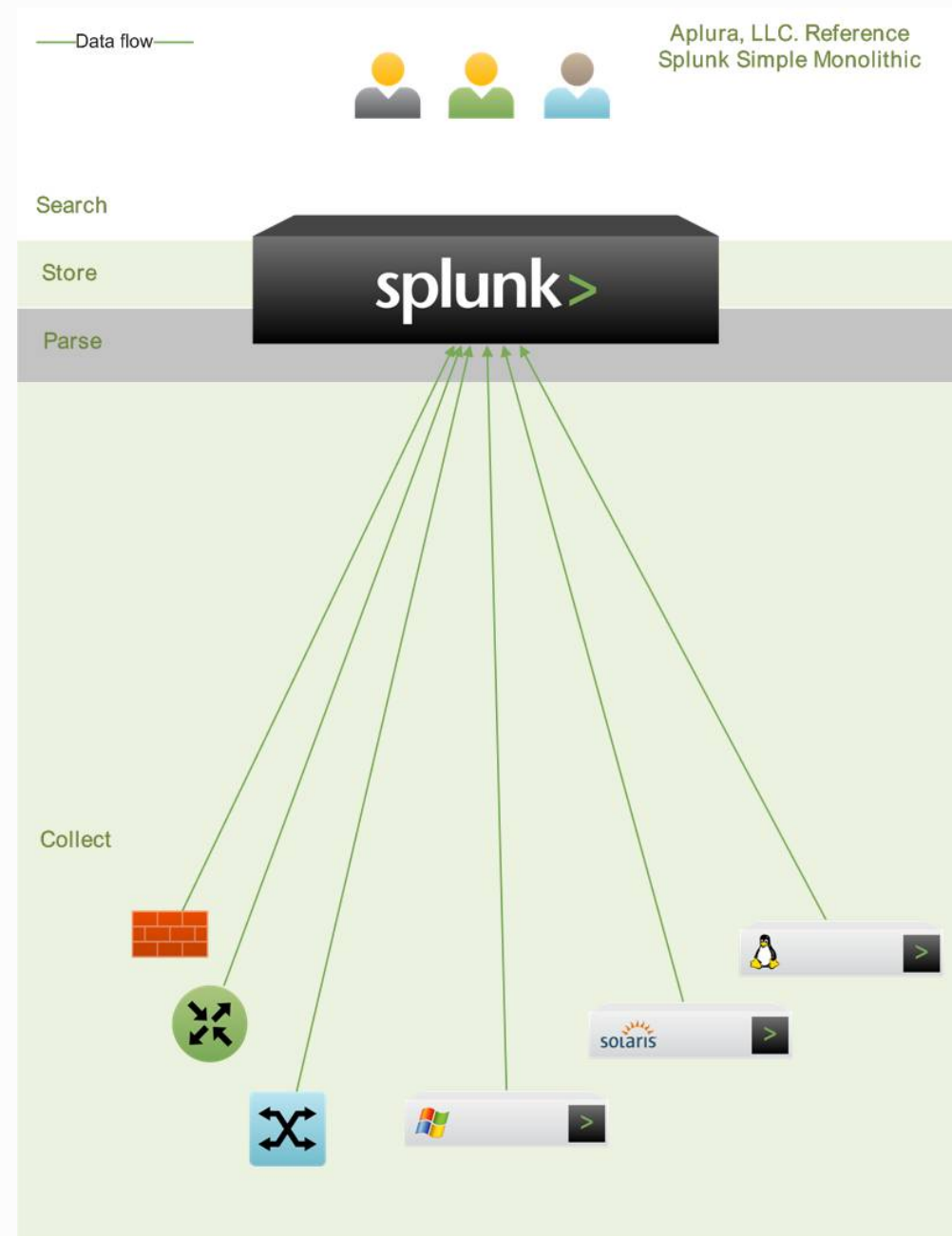


# Migrate Solo to Distributed



# Migrate Solo to Distributed

- No data was harmed
- Steps:
  - **PT**: Consider Splunk DS
  - **PT**: Separate Parsing
  - Move Search Tier
  - Add another indexer
    - Rinse, repeat.



# Migrate S2D: Separate Parsing

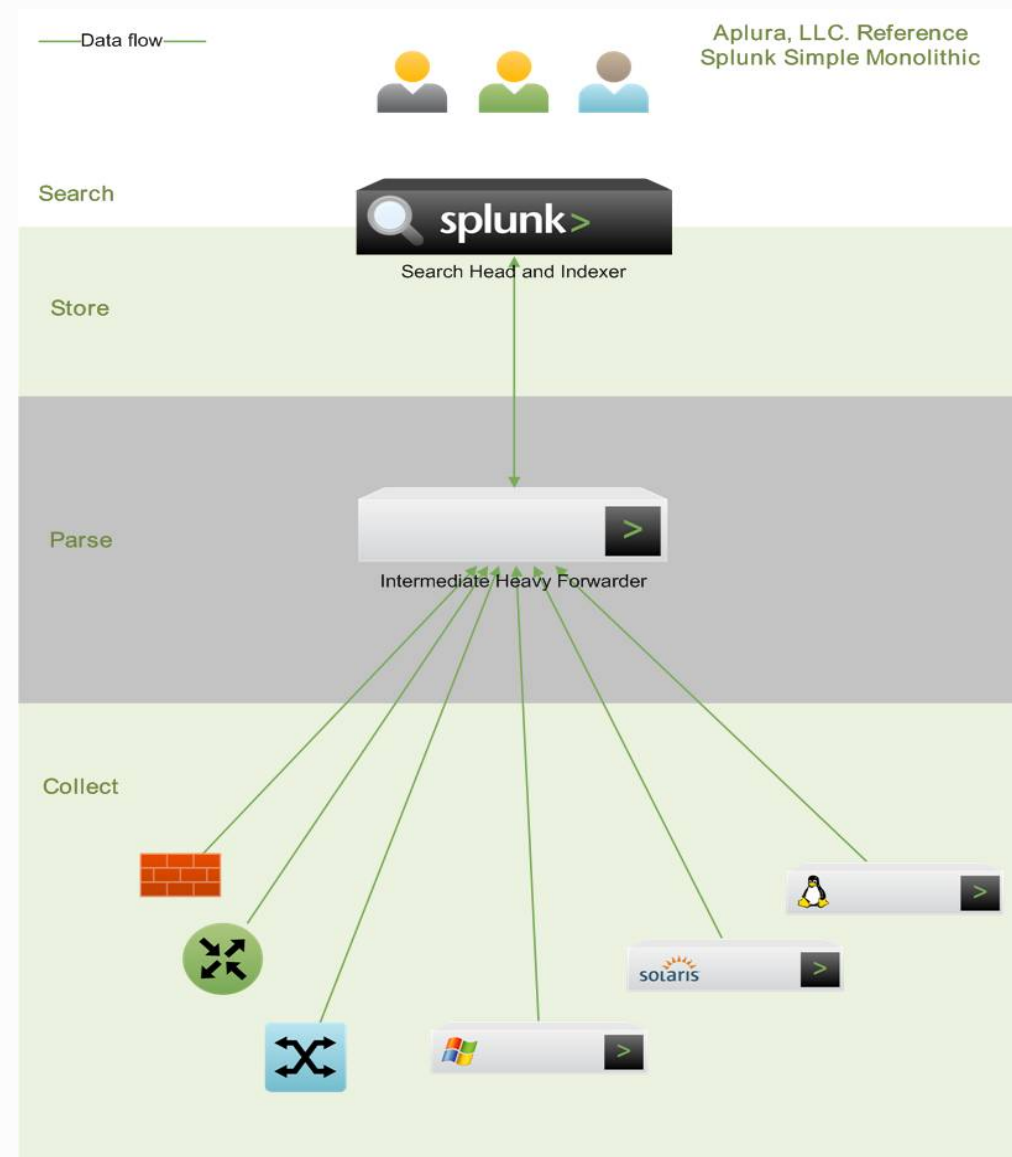
- Controlling the parsing is an important first step
- Consider an Intermediate Heavy Forwarder
  - Allows control of the data-flow
  - Discrete apps to manage parse-time rules
  - Brokers TCP sessions to Universal Forwarders
  - Reduces load on indexers
  - It is like hitting the “turbo button”
- Often done with no downtime and no data loss





# Migrate S2D: Separate Parsing

- Setup Splunk on new IHF host
  - Sparse config, no index, forwards all data to Solo1
- Sync all parse-time configs to IHF from Solo1
- Have UFs send data to new IHF
  - If possible, update senders with new receiver
- Now UF-->IHF-->Solo1



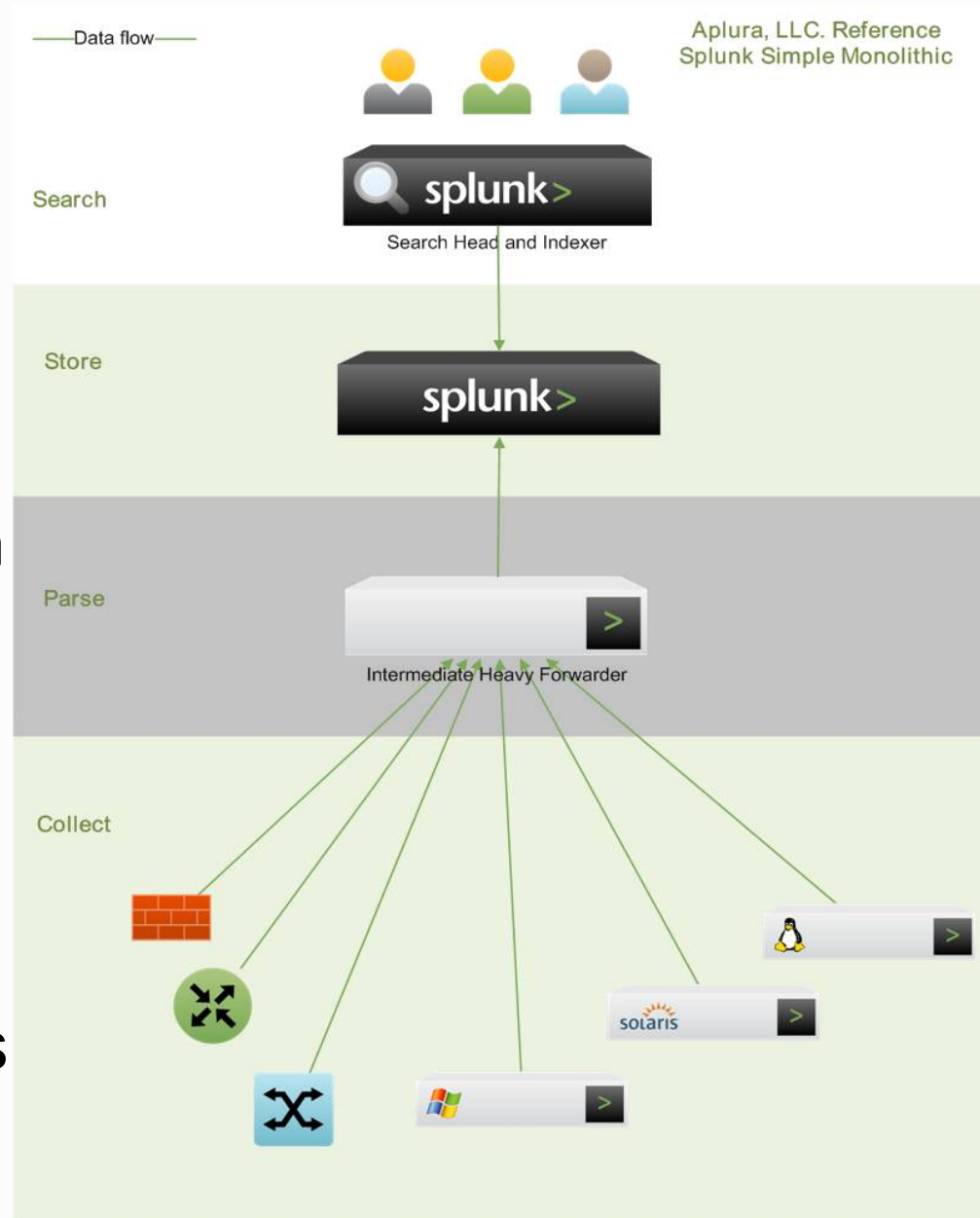
# Migrate S2D: Dist Search

- Separate Search, allows for horizontal scaling
- This affects the user environment
- Should plan for light user downtime



# Migrate S2D: Dist Search

- Setup Splunk on Search
  - No local indexing
- Sync all search configs from Solo1 to SH1
  - Don't forget User configs
  - Use opportunity to simplify with discrete apps
  - **PT**: Watch for app name precedence
- Make DNS change of CNAME used for Splunk
- **PT**: Disable/remove searches from Solo1



# Migrate Indexer

- Indexers can be moved, with proper planning
- You must consider some important things
  - When on, they are like databases (so, be careful)
  - When off, it is all flat-files (easily moved or rsync)
- Depending on specific objective, consider options (what is Splunk capable of)



# Migrate Indexer - Steps

- Build new Indexer
- Ready to Migrate:
  - Sync configs from Old1 to New1
  - Stop data from going to Old1
  - Old1: Restart Splunk, then stop (rolls buckets)
  - Rsync hot/warm, cold buckets from Old1 to New1
  - Restart Splunk on New1
  - Add New1 to SH (test to see `_internal` on New1)
  - Redirect IHF to send to New1



# Merge Index

- Splunk data is indexed in “buckets”
- Together, the buckets make up an index
- What if you want to consolidate indexes?



# Merge Index – Bucket Brigade

- Hot buckets are live (currently being written to)
  - Never touch these...ever!
- Warm buckets are read-only
  - **PT**: Rsync in-advance of migration date to prep some warm buckets and shorten outage window
- The trick with buckets is not to confuse Splunk
  - Rename the bucket IDs appropriately



# Merge Index – Bucket Brigade

- Examine a bucket: `$SPLUNK_HOME/var/lib/splunk/INDEX/db`

```
-rw----- 1 root root 309 May 14 22:59 .bucketManifest
```

```
-rw----- 1 root root 10 May 14 22:34 CreationTime
```

```
drwx--x--x 3 root root 4096 May 14 22:53 db_1337049851_1337048652_0
```

```
drwx--x--x 3 root root 4096 May 14 22:57 db_1337050398_1337049799_1
```

```
drwx--x--x 3 root root 4096 May 14 22:58 db_1337050617_1337050018_2
```

```
drwx--x--x 2 root root 4096 May 14 22:34 GlobalMetaData
```

```
-rw----- 1 root root 101 May 14 22:59 Hosts.data
```

```
drwx--x--x 3 root root 4096 May 14 23:00 hot_v1_3
```

```
-rw----- 1 root root 302 May 14 22:58 .metaManifest
```

```
-rw----- 1 root root 276 May 14 22:59 Sources.data
```

```
-rw----- 1 root root 109 May 14 22:59 SourceTypes.data
```





# Merge Index – Bucket Brigade

- Steps to merge indexes
  - Backup everything first
  - Stop data-flow into Indexer(s)
  - Restart Splunk on Indexer(s) (forces bucket roll)
  - Sync buckets from old into new
  - Rename buckets such that bucketIDs increment
    - **PT**: Use Larry Wall's rename.pl
  - Purge “.bucketmanifest” forcing splunk to rebuild
  - Restart Splunk on Indexer new
  - Disable Index on old
  - Start data-flow



# Merge Index - Rename Script

- I use Larry Wall's "rename" perl script (comes with Ubuntu but NOT CentOS/RHEL)
- Larry Wall's "rename" takes sed-style matches, so the following will work:

```
/bin/sh
```

```
cd $SPLUNK_DB/TARGETINDEX/(db|colddb)
```

```
START=000
```

```
for i in ls -rtd db_*; do START=$((START + 1)); rename -nv "s/d+$/$START/" $i ;done
```

- The ls with rtd args, sorts reverse by time and only shows the directories, so the oldest bucket will be listed first and therefore will be the first bucket in your list to keep the order somewhat the way it would have been originally.
- The business with the START thing helps to maintain a counter so you can move through them one at a time. This is important when you are doing both the HOT then COLD DBs, and therefore you need to start on a specific number.



# License Master Migration

- License master was added with 4.2
- It uses a splunkd service (tcp/8089)
- In rare cases you might want to move the LM
- Splunk doesn't like when the LM moves
  - Your systems may flip-out temporarily
- Steps vary based on source and dest of LM
- Having a Deployment Server helps a great deal



# High-Capacity Collection

- Direction depends on use-case
- Scripted Input
  - Good for light output, not heavy/fast data
  - If heavy/fast, have same script log to file then Splunk monitor that file
- Syslog
  - Ok for light output, but consider a syslog service
  - A syslog service is lighter weight with fewer configs and updates
  - Syslog writes to files, then Splunk monitors. Built-in reliability.
  - See BP guide about kernel/service tuning. This makes a big difference.



# HA/DR

- Splunk does HA very well
  - Can be built in to every element of the Architecture
- DR is not intuitive
  - No event replication
- Define what HA/DR mean and mean to you
  - Ensure your terms match the features



# HA Architecture

- Forwarders natively can load-balance outputs
- Search Heads can be *pooled* together
- A single outage of Indexer1
  - Results in that stored data not available for queries
  - No loss of new data since incoming will go to Indexer2

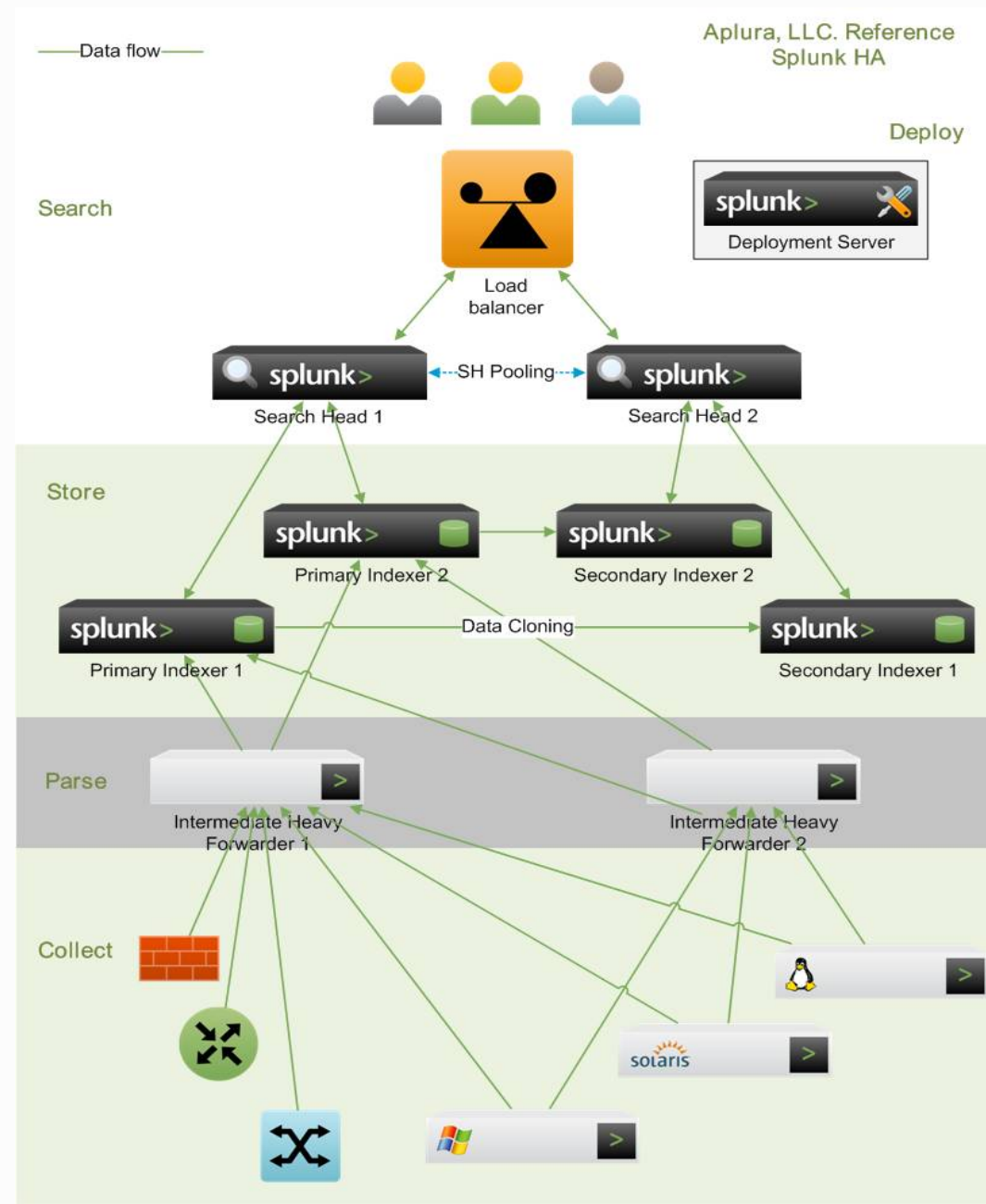


# DR Architecture

- No built-in and *index-aware* event replication
- You have several options
  - Have Splunk forward data to alternate site
  - Use OS tools to sync data to alternate site
  - Use Storage to replicate data to alternate site
- None of these are seamless
- This topic is an entire presentation in itself



# DR Architecture – Splunk Forwards





The following are common questions  
and problems that frequently arise  
during Pro Serv engagements



# What does deployment server do?

- Remotely controls Splunk configs for Ent.
  - Uses Splunk apps
  - Runs with whatever rights Splunk has
- Universal (supports whatever Splunk does)
- Can be very powerful and flexible
- Esoteric and docs are generic
- **PT**: We include it in almost every engagement



# Can We Use DS For All Configs?

Yes you can, but is what what you want?

Its a WYSIWYG (or WYSIWYE) world for users.

Wikis, CMS, Google ...

They want to edit what they see in a browser.

**PT:** Use DS for all non-viewable configs

**PT:** Beware of local user-changes

**PT:** Beware of host-specific items

**PT:** Be Patient (and check your logs)



Do We Need UF, we have ...



# Do We Need UF, we have ...

## Splunk UF

- Encryption, Compression, Checksum, Load Balances, Auditing, and Store&Forward
- Lightweight to run and manage
  - Doesn't parse data (that is left for the next tier)
- UF free to install and manage for Enterprise

**PT:** Reduce Service Impact

**PT:** Change your password



# Send Raw Data to Indexers?

You can. Indexers are designed to parse and index the raw data. It doesn't mean you always should.

**PT:** In many situations, use an Intermediate Heavy Forwarder

- Brokers TCP sessions from Universal Forwarders
- Parses All Raw
  - Reduces Indexer Load
- Increases Performance
- See BP guide for many other advantages...
- **PT:** Ensure `_internal` is forwarded



# IHF outputs.conf

[tcpout]

forwardedindex.filter.disable = true

**forwardedindex.1.blacklist =**

indexAndForward = false

maxQueueSize = 1024MB

defaultGroup = index\_cluster

[tcpout:index\_cluster]

autoLBFrequency=60

autoLB=true

compressed=false

server=sp-indexer1:9997,sp-indexer2:9997



# We Are Decentralized, Where Do We Place Indexers

- Customers often place Indexers near data
  - They believe this will save on bandwidth
  - This assumption is usually false
- Generally, position indexers near SH
- Exception
  - If users are at both locations, then you have to decide





# De-Centralized Example 1: KC/PHX

- All main operations were in Kansas City
- Satellite office in Phoenix with slow link
- Customer placed Indexer in PHX thinking the central SH would just query on occasion
- Result is, all data is queried several times per day.
  - Requires more bandwidth than if SH/INDX were local
  - See next question about data planning



# De-Centralized Example 2: NY/UK

- Central IT is in NY, Offices in NY and London
- UK users need only their own data
- NY users need only their own data
- With an Indexer in each location, central IT could search both. This would require maintaining (2) search environments
- Fringe case



# We have a **lot** of data. Too much?

- Capacity planning for systems/NICs/bandwidth
- Load-balancer, NIC-teaming, and 10G oh my
- Use numbers, not hunches (when possible)
- **PT**: Compute per-second incoming average
  - Calculate via Splunk license
  - Calculate via incoming data
- Quick averages don't account for peak/valley



# Calculate from Splunk License

- Take a 50GB license
- Divide by daily seconds (86,400)
- $500000000/86400=578$  B/s; x 8 to get bits
- $578*8=4624$  b/s = 4.6kb/s
- <.5% of a 100baseT or .0005% of a 1G NIC



# Calculate from Data

- Ex1: Daily syslog volume = 10G
  - 10000000000 bytes; multiply by 8 and get
  - 80000000000 bits; divide by 86400 and get
  - 925925 bits/s or 925 kb/s
  - <1% of a 100baseT or .001% of a 1G NIC
- Ex2: EPS are 1,200, avg event is 250 bytes
  - $250 * 8 = 2\text{kbs}$ ; multiply by EPS
  - $2400 * 2\text{kbs} = 2400\text{kbs}$
  - <3% of a 100baseT or .003% of a 1G NIC



# How do I search another SH?

- You don't really search the SH directly
- Configure the *outputs.conf* on your SH to send results to the indexers
  - Referred to as “Spraying Data”
- Improve search performance
- **PT**: Plan for this extra data volume on indexers
- **PT**: Create all summary indexes on Indexers



# How do we test apps?

- Many customers deploy test apps to prod. SH
- New apps may collide with current config
- Unwanted apps may consume resources
- **PT**: Consider a test/dev Search Head (VM works)
  - Ties in to **production** data without causing harm
  - This is a great place to try out new configs
  - You can also test your own apps here
  - Test upgrades here first



# Is it ok to just have one sourcetype?

- Generally, no.
- The field *sourcetype* is special to Splunk
- If you are onboarding all data via syslog (and one sourcetype) consider *sourcetype\_routing*

From *transforms.conf*:

```
[force_sourcetype_for_xxxx]
```

```
DEST_KEY = MetaData:Sourcetype
```

```
REGEX = write_your_regex
```

```
FORMAT = sourcetype::new_sourcetype
```





# Is it ok to just have one index?

- Sure, its up to you.
- Index separation allows ACL, Retention, Speed
- If you are onboarding all data into main but want to separate some out, consider `index_routing`

From *transforms.conf*:

[force\_index\_route\_for\_xxxx]

**DEST\_KEY = \_MetaData:Index**

**REGEX = write\_your\_regex**

**FORMAT = new\_index**



# Index/Sourcetype Routing

- Index/Sourcetype routing happens at parsing
- If IHF are in use, then apply the config there
- If no IHF, then usually apply on the indexers



# When do we create a new index?

My 2.5 Questions Rule for Creating a new Index:



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1. Data has a different retention policy? (Y/N)



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- 1.Data has a different retention policy? (Y/N)
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My 2.5 Questions Rule for Creating a new Index:

- 1.Data has a different retention policy? (Y/N)
- 2.Data has different access restrictions? (Y/N)
- 2.5 You want to specifically include/exclude data e.g. index=foo or NOT index=foo? (Y/N)



# When do we create a new index?

My 2.5 Questions Rule for Creating a new Index:

1.Data has a different retention policy? (Y/N)

2.Data has different access restrictions? (Y/N)

2.5 You want to specifically include/exclude data  
e.g. index=foo or NOT index=foo? (Y/N)

If you answered “Y” at all, then create a new index



# How do we know the data is right?

Validate





# How do we know the data is right?

Validate

VALIDATE



# How do we know the data is right?

Validate

VALIDATE

V - A - L - I - D - A - T - E



# How do we know the data is right?

Validate

VALIDATE

V - A - L - I - D - A - T - E

VALIDATE



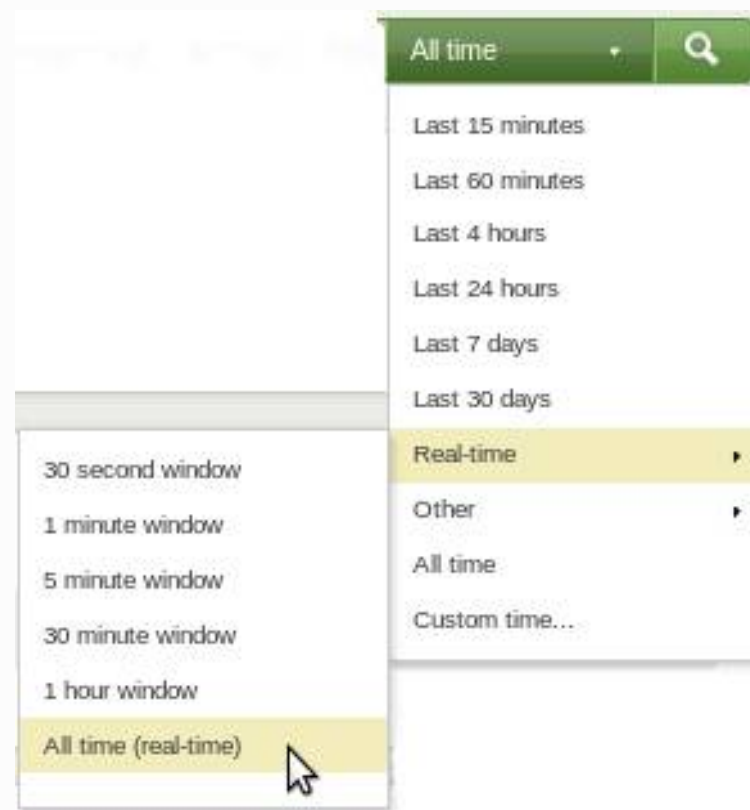
# Validate – 10 Min. Time Audit

- Time is broken “everywhere”
- But we have NTP...
- IM/IR needs reliable time
- **PT**: Perform a monthly time-audit (schedule it)



# Validate – 10 Min. Time Audit

- Time is broken “everywhere”
- But we have NTP...
- IM/IR needs reliable time
- **PT**: Perform a monthly time-audit (schedule it)
  - Splunk Search → sourcetype-by-sourcetype
  - From timepicker select “Realtime/All-Time”
  - Watch “Timeline” for visual queues



# Validate – Duplicate Data

- Double+ data exists at almost every customer
- Consumes license, consumes storage
- Inaccurate **count** reporting
- Don't monitor both the raw syslog and archives
- Don't use syslog and a UF on the same host
- **PT**: Query for double-data on occasion



# Validate – Missing Data

- Too often customers are missing valuable data
- You discover when you need it...too late
- Deployment Monitor helps but isn't perfect
- **PT**: Add alert after onboarding a new data type



# Can storage be added later?

- Yes, you can change almost anything you want
- Leverage tiers effectively (hot, warm, cold)
- Adding data might mean data migration
  - Data migration can be tricky
- **PT**: Get Storage Folks Involved Early!
- **PT**: Configure data retention before it becomes an emergency





# TA-uas\_parser

- User-agents are difficult
- There are thousands of them
- Parsing them is a nightmare
- People are already doing this: [user-agent-string.info](http://user-agent-string.info)
- Uses their library to enrich User-agent information with easier to use fields



# Domain Categories

- Uses data from urlblacklist.com
- Not just blacklisting, but also categories for domains
- Category information for more than 3.5 million domains
- Data at \$6 per month
- Can be applied to any events with domain name information
- Web Proxies
- Email
- DNS



# Content Available Now!

- Talk: [www.aplura.com/splunklivedc](http://www.aplura.com/splunklivedc)
- BP: [www.aplura.com/splunkbp](http://www.aplura.com/splunkbp)





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